# Visual Art Comp I

**Standards**

a. Creates contour drawings from observation.

b. Uses value to model geometric forms with rendering, hatching/cross-hatching.

c. Combines contour and value in drawing from direct observation.

**EQ: How can the illusion of 3-D form be created on a flat surface?**

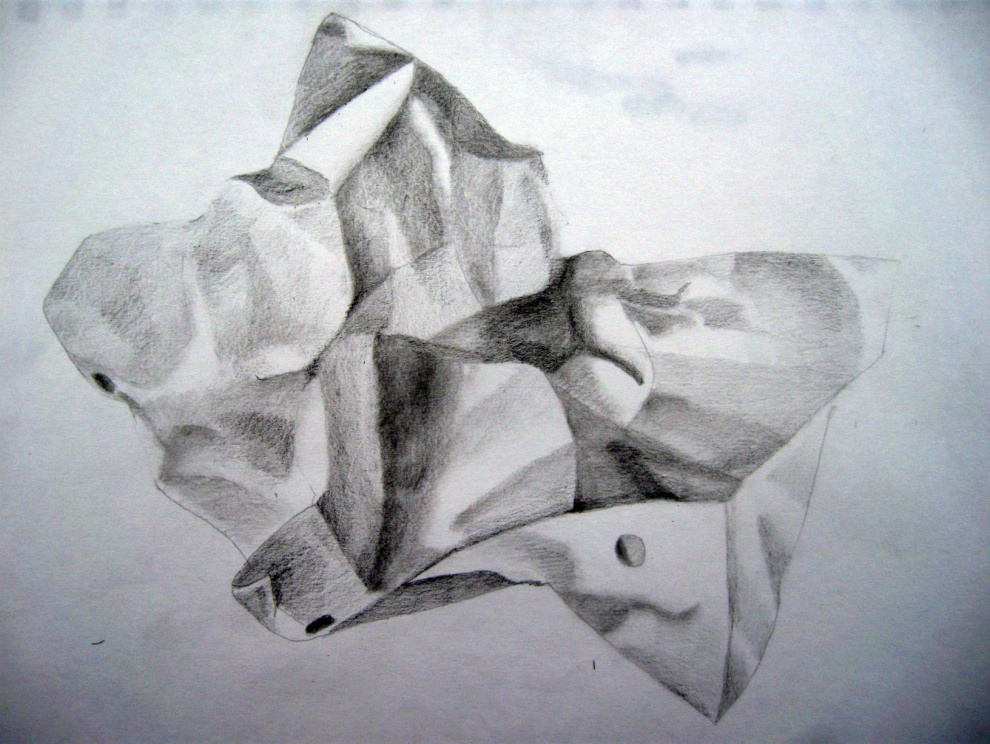
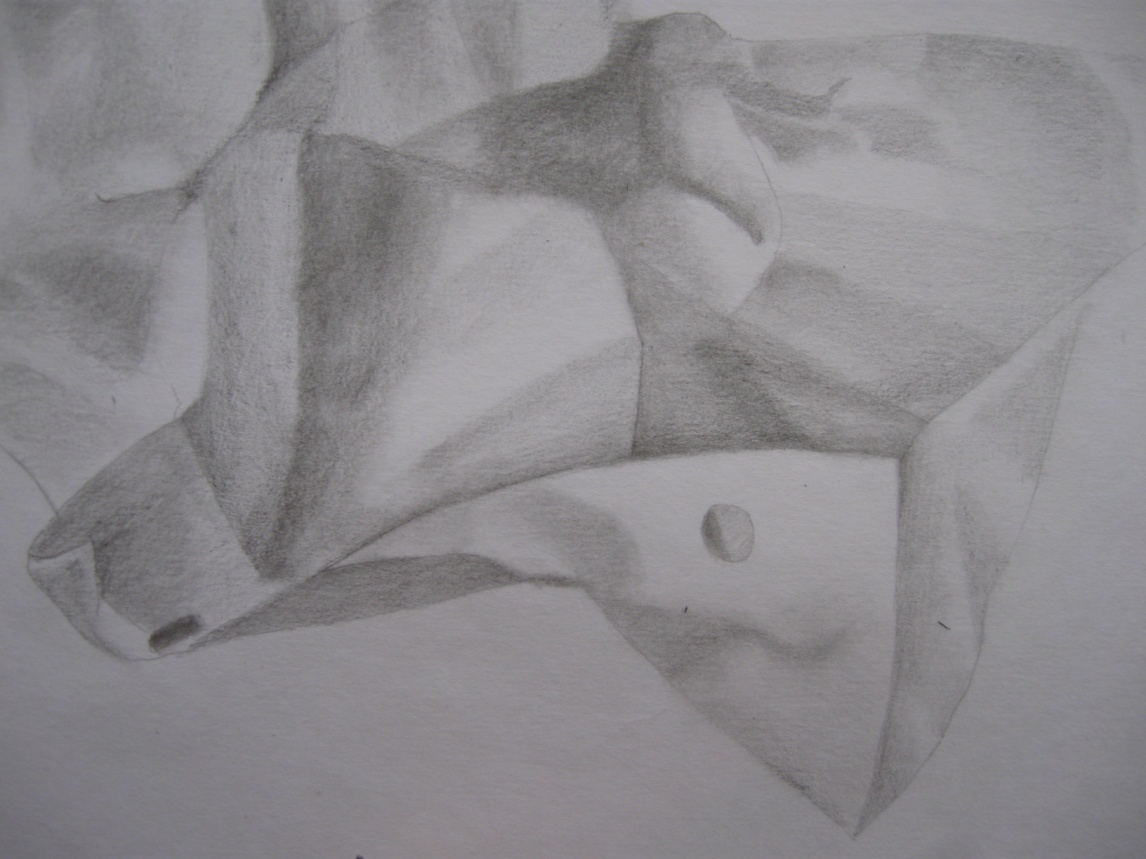
**Set Up:**

**Crumble a sheet of notebook paper to have creases and folds. Place it with a strong light source.**

**Notebook paper drawing:**

**Step One: Light line sketch, shade with edges.**





**Step Two:**

**Add Blue lines that follow the folds and bends, red lines, cast shadow**

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**Begin drawing - 60 minutes**

